

MARTINA ŠTAMMOVÁ

KONTAKT

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I'm a 3D generalist interested in creating cinematics and games in Unreal Engine.

Currently I am a VFX student at VSMU at Slovakia and I'm working at Blue Faces.

2017 **TMF Group** 2D video creation

2017 **Blue faces** 3D animation for VR game Free the night

2018 **Animofest** Short film 'Dream' - 3rd. place

2018 **Animoline** 3D animation for a movie Když draka bolí hlava

2018 Summer Game Dev

3D graphics for game Professor's Hidden Dimension - Audience Award - Jury Award

2019 Vertex creation

3D poses and animations for animated series Lili a Lolo

2019 Studio 727

3D models, textures and animations for series Hlavule

2020 Butterfly Effect

3D graphics for educational game about migration: Aaronova Dilema - #2 best educational game on the play store

2021 **Blue faces** 3D rigging, modelling, animation